Chat

The RTGame server chat differs somewhat from the vanilla chat. These pages detail the chat extra features we have included,

- Layout
- Emotes

Layout

The below image shows the layout of a typical chat message:

Platform Icon

> In order to see platform icons, the RTGame Server Resource Pack must be installed,

This icon shows the platform or client a player is using. Hovering over this icon will show more details.

Prefix

Players may choose to have a prefix in front of their name as a form of customisation or expression. Staff will also have prefixes to distinguish them from regular players.

Username

The players Mojang username. Clicking a username will start a whisper to them.

Message

The words a player decided you must see. We cannot guarantee they are worth reading.

Emote

> In order to see emotes, the RTGame Server Resource Pack must be installed,

The RTGame server has a selection of [emotes](#) which can be used in the chat. These function much like discord emotes, using :emote: syntax. Emotes can be interacted with in a few ways:

- Hovering over an emote will show you more information about the emote, including how to use it yourself.
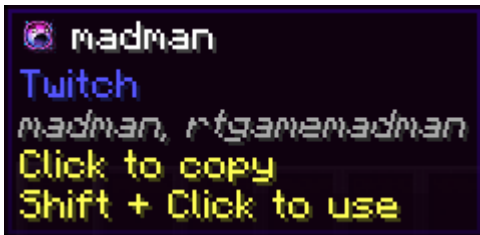
- Clicking an emote will copy the emote name to your clipboard. Pasting this allows you to send the emote yourself.
- Shift + clicking an emote will insert the emote name directly into your chat, for quick usage.

Link

> We do not verify or endorse the contents of any link sent in the RTGame server chat. Be careful with clicking random links.

Players can send links in the chat. Links will always appear blue and underlined. Clicking links will open them in your web browser.
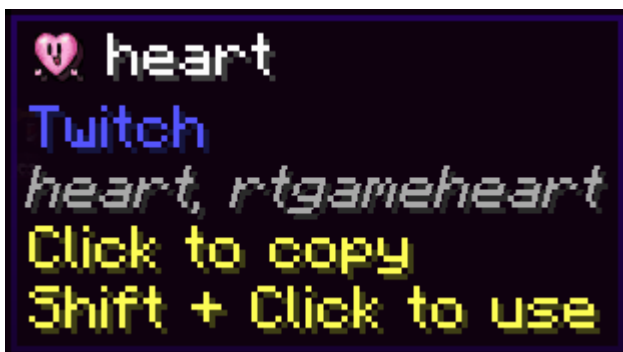
Emotes

Like many other chat services, the RTGame Server offers emotes for use in the chat, you will find RTGame Twitch Emotes, including Bit, Tier and retired emotes as well as other useful Minecraft emotes.

Commands

`/emotes` This will show the following in chat

Hovering over these will show information for the desired emote.

The grey italics shows the variations of the emote name available, which you can use in chat while surrounded by colons. For example `:rtgameheart:`

Clicking to copy to clipboard will copy the character. This allows you to paste this into signs and nametags.

For the emote to show clearly on signs, we recommend using the text colour white &f or white dye.

Signs with the &f colour code (left), and white dye (right)